



Designing, producing, exhibiting, performing, writing, and publishing multimedia content including visual and performing arts and design, journalism, and entertainment services.

Pathways	Audio & Video Technology and Film		Career Transitions*	Journalism and Broadcasting		Performing Arts																	
	Audio/Video Technology	Film Producer	Arts, A/V Technology & Communications Careers	Basic A/V Technician	A/V Broadcasting Technician	A/V Electronic Technician (Set Layout)	A/V Technician	Actor/Actress	Costume Designer (Personal Clothing Management)	Dancer	Director	Drama-Performer	Graphics Designer	Jewelry Maker I	Jewelry Maker II	Jewelry Maker III	Make-Up Artist	Musician	Pianist	Set Design Carpenter	Upholstery Technician		
Career Majors	under development	under development	under development	under development	under development	under development	under development	under development	under development	under development	under development	under development	Workforce Transition II (180 hr)	under development	under development	under development	under development	under development	under development	under development	under development	under development	
													Screen Printing (30 hr)										
													Vinyl Signage (30 hr)										
													Drawing/ Illustration (75 hr)										
													Image Capture (30 hr)										
													Typography 1 (45 hr)										
													Copyright Law (15 hr)										
													Design & Color Principles 1 (60 hr)										
													Professional & Personal Development I/ Employability Skills (45 hr)										
													Safety 1 (15 hr)										
													Mathematic Basics for TI Careers (120 hr)										
Recommended Course Sequence	Arts, A/V and Communications Core Valid June 1, 2007 - March 1, 2008																						
	Arts, A/V and Communications Core Valid June 1, 2007 - March 1, 2008																						
Cluster K & S	Arts, A/V and Communications Core Valid June 1, 2007 - March 1, 2008																						
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Pathways	Printing Technology														
	Advanced Electronic Publisher	Advanced Graphic Imager	Artist	Design & Layout Artist	Desktop Publishing Technician	Electronic Publishing QuarkXPress 1	Electronic Publishing Technician	Electronic Publishing-InDesign 1	Finishing Operator	Graphic Design-Print Advertising Technician	Graphic Designer-Illustrator	Graphic Imager	Graphics Design-FreeHand Technician	Image Editor-Photoshop 1	Photography/Scanning Artist
Career Majors	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	under development	Workforce Transition II (180 hr)	Word 2003 Desktop Publishing (30 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)
	Image Editing-Photoshop I (45 hr)	Graphic Imaging (45 hr)		Beginning Electronic Publishing (60 hr)	Soft Skills EDTP (15 hr)	Electronic Publishing QuarkXPress 1 (120 hr)	Beginning Electronic Publishing (60 hr)	Electronic Publishing-InDesign 1 (120 hr)	Finishing Operator (45 hr)	Screen Printing (30 hr)	Adobe Illustrator (60 hr)	Graphic Imaging (45 hr)	Macromedia FreeHand (30 hr)	Image Editing-Photoshop I (45 hr)	Scanning Black & White, Color (30 hr)
	Adobe Illustrator (60 hr)	Finishing Operations (45 hr)		Introduction to Macintosh (45 hr)	Electronic Publishing QuarkXPress I (120 hr)	Introduction to Macintosh (45 hr)	Introduction to Macintosh (45 hr)	Beginning Electronic Publishing (60 hr)	Introduction to Graphic Communications (120 hr)	Vinyl Signage (30 hr)	Color Science/Management (30 hr)	Introduction to Graphic Communications (120 hr)	Color Science/Management (30 hr)	Introduction to Macintosh (45 hr)	Digital Photography (30 hr)
	Macromedia FreeHand (30 hr)	Scanning Black & White, Color (30 hr)		Design and Layout (60 hr)	Projects Per Work (90 hr)	Beginning Electronic Publishing (60 hr)	Introduction to Graphic Communications (120 hr)	Introduction to Macintosh (45 hr)	Mathematic Basics for TI Careers (120 hr)	Drawing/Illustration (75 hr)	Introduction to Macintosh (45 hr)	Mathematic Basics for TI Careers (120 hr)	Introduction to Macintosh (45 hr)	Introduction to Graphic Communications (120 hr)	35MM Photography (30 hr)
	Electronic Publishing-QuarkXPress I (120 hr)	Digital Video & Editing (45 hr)		Introduction to Graphic Communications (120 hr)	Presentation Theory (30 hr)	Introduction to Graphic Communications (120 hr)	Mathematic Basics for TI Careers (120 hr)	Introduction to Graphic Communications (120 hr)		Portfolio Development-Print (240 hr)	Introduction to Graphic Communications (120 hr)		Introduction to Graphic Communications (120 hr)	Mathematic Basics for TI Careers (120 hr)	Introduction to Graphic Communications (120 hr)
	Electronic Publishing-InDesign I (120 hr)	Digital Photography (30 hr)		Mathematic Basics for TI Careers (120 hr)	Portfolio Development-Web (60 hr)	Mathematic Basics for TI Careers (120 hr)		Mathematic Basics for TI Careers (120 hr)		Keyboarding 2 (15 hr)	Mathematic Basics for TI Careers (120 hr)		Mathematic Basics for TI Careers (120 hr)		Mathematic Basics for TI Careers (120 hr)
	Scanning Black and White, Color (30 hr)	35MM Photography (30 hr)			Macromedia FreeHand (30 hr)					Proofing Principles (15 hr)					
	Digital Video and Editing (45 hr)	Beginning Electronic Publishing (60 hr)			Macintosh Cross-Training (30 hr)					Professional Development 2 (45 hr)					
	Digital Photography (30 hr)	Introduction to Macintosh (45 hr)			Job Readiness (15 hr)					Safety 2 (15 hr)					
	35 MM Photography (30 hr)	Introduction to Graphic Communications (120 hr)			Introduction to Macintosh (45 hr)					Mathematic Basics for TI Careers (120 hr)					
	Beginning Electronic Publishing (60 hr)	Mathematic Basics for TI Careers (120 hr)			Formatting for Desktop Publishing (120 hr)										
	Introduction to Macintosh (45 hr)				EDTP Orientation (120 hr)										
	Introduction to Graphic Communications (120 hr)				Digital Imaging Tools (120 hr)										
	Mathematic Basics for TI Careers (120 hr)				Digital Distribution (Adobe Acrobat) (120 hr)										
					Design & Layout (60 hr)										
					Adobe Illustrator (60 hr)										
					Electronic Publishing-InDesign I (120 hr)										
				Image Editing-Photoshop I (45 hr)											
				IC3 Computing Fundamentals & Living Online (15 hr)											
				Introduction to Graphic Communications (120)											

Recommended Course Sequence



Cluster K & S

Arts, A/V and Communications Core
Valid June 1, 2007 - March 1, 2008



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Pathways	Telecommunications		Visual Arts				
Career Majors	Telecommunication Designer	Telecommunication Technician	Advertising Designer	Animation Technology	Commercial Photographer	Commercial Photographers Assistant	Commercial/ Residential & Home Furnishings Designer
Recommended Course Sequence			Workforce Transition II (180 hr)				
			Advanced Digital Page Layout (60 hr)				
			Digital Typography Design (30 hr)				
			Advanced Digital Illustration (120 hr)				
			Advanced Advertising Concepts (120 hr)				
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Pathways	Visual Arts (cont.)						
Career Majors	Fashion Designer	Graphic Design-Web	Graphic Designers Assistant	Graphics Design-Illustrator	Interior Designer	Media Artist	Multimedia Technician
Recommended Course Sequence		Workforce Transition II (180 hr)	Workforce Transition II (180 hr)	Workforce Transition II (180 hr)			
		Non-Linear Video Editing (Final Cut Pro/Media Cleaner) (60 hr)	Screen Printing (30 hr)	Scanning Black & White, Color (30 hr)			
		Portfolio Development - Web (60 hr)	Vinyl Signage (30 hr)	Macromedia FreeHand (30 hr)			
		Web Animation (Macromedia Flash) (105 hr)	Drawing/Illustration (75 hr)	Introduction to Macintosh (45 hr)			
		Web Site Production (Macromedia Dreamweaver) (90 hr)	Image Capture (30 hr)	Introduction to Graphic Communications (120 hr)			
		Web Authoring (HTML, Cascading Style Sheets) (90 hr)	Typography (45 hr)	Image Editing - Photoshop I (45 hr)			
		Design & Color Principles 2 - Web (75 hr)	Copyright Law (15 hr)	Graphic Imaging (45 hr)			
		Keyboarding 2 (15 hr)	Principles 1 (60 hr)	Finishing Operations (45 hr)			
		Proofing Principles 1 (15 hr)	Development I/Employability Skills (45 hr)	Electronic Publishing-QuarkXPress I (120 hr)			
		Professional Development 2 (45 hr)	Safety 1 (15 hr)	Electronic Publishing-InDesign I (120 hr)			
		Safety 2 (15 hr)	Mathematic Basics for TI Careers (120 hr)	Digital Video & Editing (45 hr)			
		Mathematic Basics for TI Careers (120 hr)		Digital Photography (30 hr)			
				Design & Layout (60 hr)			
				Color Science/Management (30 hr)			
				Beginning Electronic Publishing (60 hr)			
				Adobe Illustrator (60 hr)			
				35MM Photography (30 hr)			
			Instructional Tech/Computer Literacy/ Systems Windows (120 hr)				
Cluster K & S	Arts, A/V and Communications Core Valid June 1, 2007 - March 1, 2008						